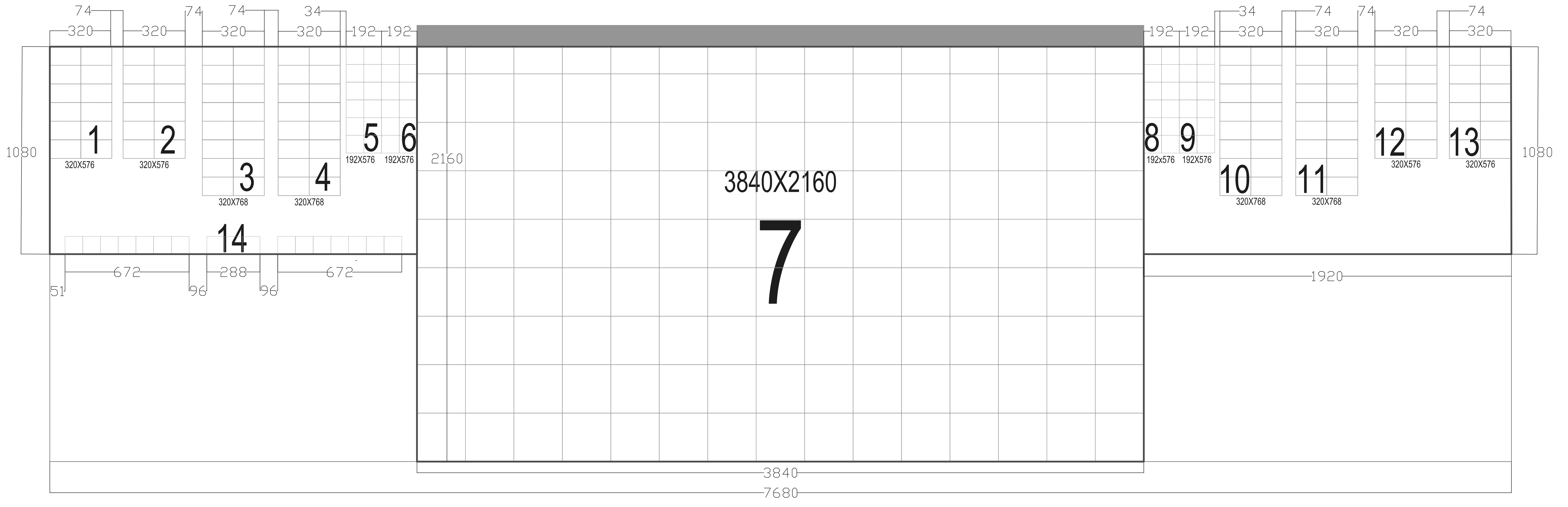


# PIXEL MAP

1920X1080 OUTPUT 1

3840X2160 OUTPUT 2

1920X1080 OUTPUT 3



# LAYOUT

